

## Autumn 2 2016, Class; Foxes, Rabbits and Frogs; 'Why do we play with different toys as we grow older?'

Topic Activities	Week 1 31 <sup>st</sup> October	Week 2 7 <sup>th</sup> November	Week 3 14 <sup>th</sup> November	Week 4 21 <sup>st</sup> November	Week 5 28 <sup>th</sup> November	Week 6 5 <sup>th</sup> December	Week 7 12 <sup>th</sup> December
Mathematical Understanding	Numeracy Loop 1 Geometry – properties of shape	Numeracy Loop 1 Geometry – properties of shape Position and direction	Numeracy Loop 2 Number place value	Numeracy Loop 2 Number and place value	Numeracy Loop 3 Addition and subtraction	Numeracy Loop 3 Measurement	Numeracy Loop 3 Statistics
Understanding English, communication & languages – English, Sp&L,	Character Descriptions: Aardman animation stimulus	Character Descriptions: modern animated toys / own choice	Instruction writing: How to play a 'game'	Instruction writing: How to play a different 'game'	Poetry: Truging through the snow A first poetry book Pie Corbett	Poetry: The Stickman	Letter Writing: Santa Claus – present lists
reading, writing	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,	Daily: Handwriting, Spellings,
History	Make a zig-zag timline – When I was a baby, one week old Share photographs – share personal memories:	Preparation for interviewing a visitor – how to find out about the past	Prepare questions  Practise asking interview questions – role-play-reflection what went well/needs improvement	DD visit – ASK interview questions and recoew interview  Locate time period on class timeline	Watch Magic Grandad – toys in the past  Place significant date onto class timeline – tv invented/1969 first man on the moon!	Collection of toys – sort into time order  INTRO – venn diagram classification	Siginifcant individuals: Mr.Lego Ole Kirk Christiansen Nick Parkes – Aardman Animation
Understanding Physical	Focusing on games with PE coach	Focusing on games with PE coach	Focusing on games with PE coach	Focusing on games with PE coach	Focusing on games with PE coach	Focusing on games with PE coach	Focusing on games with PE coach
development, health and wellbeing – PE,	Playground Games  Roll the ball accurately at a target.	Roll the ball accurately into a target using control and accuracy.	Throw accurately using an underarm throw.	Aim and throw accurately using an underarm throw.	Catch using the correct technique	Further develop throwing and catching skills.	Apply catching and throwing skills in a game situation
Scientific and technological understanding & Sex Education	When I was a baby – history link	Investigation: using the	senses	Sex Education:  Y1: Name body parts and their purpose  Y2:Life-cycles		Comparing similarities and differences	Keeping healthy – 5-day and exercise
RE How do we celebrate our journey through life?	Reflect on the ideas of what happens when people die and learn about the Christian belief in life after death.	Idenfity new learning about religious celebrations, including blessings of life and their own reflections on blessings.					
Computing We are celebrating (Switched on	Researching cards – represent diferent faiths.  Create a timeline of when they might receive a greeting card	Practising with a keyboard  Strategies for finding keys	Working with text: creating a greetings card	Adding images to a greeting card		editing to make relevant to their udience	Whole class share & review Print the cards

Computing)							
Spanish			Spanish numbers			Colours	
PSHE Core value skills	Developing independence and responsibility I can dress and undress myself	Developing independence and responsibility I can decide when I need to wash and keep my body hygienic	Developing independence and responsibility I can make simple decisions about who has access to my body	Developing independence and responsibility I can sak and answer simple questions to help me understand	Developing independence and responsibility I can identify ways of making unfair situation fairer	Developing independence and responsibility I can take responsibility for simple jobs in the classroom	Developing independence and responsibility I can offer simple reason about why something is right or wrong
Special Events & Visitors	TOY DAY – bring in your favourite toy			Visitor sharing memories about toys in the past (DD)			Blaise Castle – Toy Museum